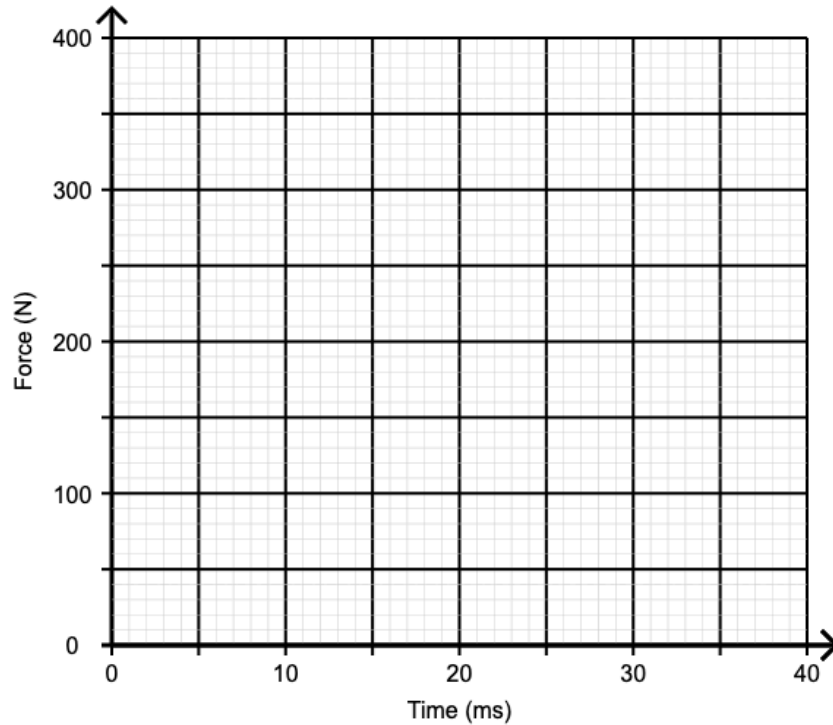


Finding Speed from Impulse Graph 1

Step 1: Draw in your graph for Force vs. Time on the non-standard hockey puck. Also give a list of your variables: the force on the puck when in contact with the stick, how much time the force lasted, and the mass of the practice puck.



Step 2: Calculate the impulse on the puck. Show your work neatly below.

Step 3: The puck started at rest. Use the impulse to find the velocity of the puck after being hit. Show your work neatly below and enter your answers into the program to make sure you did everything correctly.